

# Complexity of Defensive Domination

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In a graph  $G$ , a  $k$ -*attack*  $A$  is any set of at most  $k$  vertices and  $\ell$ -*defense*  $D$  is a set of at most  $\ell$  vertices. We say that defense  $D$  *counters* attack  $A$  if each  $a \in A$  can be matched to a distinct defender  $d \in D$  with  $a$  equal to  $d$  or  $a$  adjacent to  $d$  in  $G$ . In the *defensive domination problem*, we are interested in deciding, for a graph  $G$  and positive integers  $k$  and  $\ell$  given on input, if there exists an  $\ell$ -defense that counters every possible  $k$ -attack on  $G$ . Defensive domination is a natural resource allocation problem and can be used to model network robustness and security, disaster response strategies, and redundancy designs.

The defensive domination problem is naturally in the complexity class  $\Sigma_2^P$ . The problem was known to be NP-hard in general, and polynomial-time algorithms were found for some restricted graph classes. In this note, we prove that the defensive domination problem is  $\Sigma_2^P$ -complete.

We also introduce a natural variant of the defensive domination problem in which the defense is allowed to be a multiset of vertices. This variant is also  $\Sigma_2^P$ -complete, but we show that it admits a polynomial-time algorithm in the class of interval graphs. A similar result was known for the original setting in the class of proper interval graphs.

## References

- [1] Steven Chaplick, Grzegorz Gutowski, and Tomasz Krawczyk. A Note on the Complexity of Defensive Domination, 2025. <https://arxiv.org/abs/2504.14390>.